

Review of: "Enhancing Vocabulary Acquisition through Gamification"

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Potential competing interests: No potential competing interests to declare.

This is a timely and interesting study. It is straightforward in its methodology, although this could be improved by providing more information on the vocabulary being assessed. More information on the pre- and post-tests would also help the reader understand how vocabulary acquisition is being assessed. Another suggestion is to cite more research on the effects of gamification on language proficiency and skills.

Qeios ID: Y31J0P · https://doi.org/10.32388/Y31J0P